

Ball State University  
ICOM 214  
Digital Sound Design  
Spring 2010

**Instructor:**

**Office:** Sursa 211  
**Office Hours:** Monday 12pm – 2pm  
Tuesday 11am – 12pm  
Wednesday 12pm – 2pm

**Email:** fishell@bsu.edu

**Phone:** TBA

**Course Objective**

To explore creative use and manipulation of digital audio to produce compositions and sound designs suitable for different types of digital media projects. Focus on tech skills, creativity, and an understanding of digital audio in context.

**Grades**

Grades will be assigned based on a point system using standard percentages to determine a final grade. There will not be any plus/minus grading. Grades will be rounded to the nearest whole number percentage. (Example: 79.44% = C .... 89.49% = A) Attendance may also affect final grade (please refer to attendance policy below). ‘Extra-Credit’ work will not be assigned.

Music Only Project	50
Team Project #1 (Radio Drama)	100
Team Project #2 (Video + Audio)	100
Online and other assessments	variable

Point Total Percentages used to determine grades:

90% - 100%	A
80% - 89%	B
70% - 79%	C
60% - 69%	D
Less than 60%	F

**Attendance Policy**

Students are expected to attend all class sessions, however the instructor does understand the realities of life. Six absences will result in a 10% reduction of final grade percentage. Students with more than six absences will automatically receive an ‘F’ grade for the course. Arriving late (after attendance is checked) and leaving more than 10 minutes early will be considered an absence. The instructor’s own record serves as the official document of absences and tardies accrued. Do not schedule holiday or weekend travel that involves missing a class meeting. Absence during an in-class exam will only be

tolerated under extreme circumstances and will require documentation. In this rare case, the exam must be completed BEFORE the next class meeting time.

### **Late Work Submission**

All assignments are due at the beginning of the class period for which they have been assigned. Online submissions will also have a submission due date specified. Late work will not be accepted, even if the student is absent on the day of submission. Students who arrive late will not be permitted to submit coursework.

### **Final Exam**

Students must take the final exam in order to pass the course. The final exam will only be given during the scheduled exam period for the course. The scheduled Final exam time for this course is the D2 block (May 7 from (12pm – 2pm)

### **Disabled Students**

Students with a disability must register with the appropriate disability services office and should notify their professor within the first week of class of their disability status and any special requests for accommodations. Although disabled students may complete course requirements under conditions that are made in consideration of their disability, they are still held accountable to the same overall standards and overall course requirements.

### **Student Conduct**

Students are expected to abide by the published Ball State University Student Code of Conduct:

A few specific items:

1. Electronic devices (cell phones, beepers, internet devices, etc) must be turned off for the duration of the class period.
2. Questions and discussions must occur, and these items are sacred and important. However, students should be sure to address the entire class when the instructor acknowledges them.
3. Cheating and plagiarism will not be tolerated under any circumstances. Refer to published university policy for these ethics violations.

### **Disclaimer**

Please note that the contents of this syllabus and course requirements are subject to change at the discretion of the instructor.

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 Spring 2009 – Fishell  
 Tentative Course Schedule

<b>Week beginning ...</b>	<b>Content</b>	<b>Text Chapters</b>
1/11	Introductions + Project Explanations	
1/18 (Monday MLK Day – no classes)	Sound, Audio, Digital Audio Basics	
1/25	Sound, Audio, Digital Audio Basics	
2/1	Pro Tools Overview	
2/8	MIDI + Pro Tools	
2/15	MIDI + Pro Tools	
2/22	Mictophones	
3/1	Mictophones	
3/7 SPRING BREAK		
3/15	Audio Recording with Pro Tools	
3/22	Editing with Pro Tools	
3/29	Editing with Pro Tools	
4/5	Signal Processing	
4/12	Mixing with Pro Tools	
4/19	Pro Tools with Video	
4/26	TBA	
5/3 Finals Week		